

# Data-Flow Analysis for ABS

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## Consolidation

- ▶ Analyses in different tools
- ▶ Analyses in different formalisms

## Extensibility

- ▶ Basis for compiler optimizations and further static analyses
  - ▶ Constant Propagation
  - ▶ Null analysis / exhaustive matching
- ▶ Unification of pointer analyses, location types etc.

### Integrating SACO is difficult

- ▶ Code not modular — huge dependency to all of SACO
- ▶ Prolog-based — difficult to maintain at university
- ▶ ABS frontend unreliable (and unmaintained?)

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  - ▶ ABS frontend unreliable (and unmaintained?)
- 
- ▶ We do not aim to reimplement SACO
  - ▶ Only auxiliary analyses, nothing with resources

# Content



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## Pure Java

- ▶ Can be easily integrated into abstools

## Access ABS compiler as library

- ▶ No new aspects defined (yet)
- ▶ Analyses don't need to be defined in aspects

# Implementation

## Different levels of control flow graphs



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### Intraprocedural CFG

- ▶ Nodes represent statements
- ▶ Top-down order modified by control flow statements

# Implementation

## Different levels of control flow graphs



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### Intraprocedural CFG

- ▶ Nodes represent statements
- ▶ Top-down order modified by control flow statements

### Interprocedural CFG

- ▶ Nodes represent blocks
- ▶ Order defined by calls, returns, throws

# Implementation

## Different levels of control flow graphs



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### Intraprocedural CFG

- ▶ Nodes represent statements
- ▶ Top-down order modified by control flow statements

### Interprocedural CFG

- ▶ Nodes represent blocks
- ▶ Order defined by calls, returns, throws

- ▶ Analyses may use either
- ▶ May also use custom graph implementation

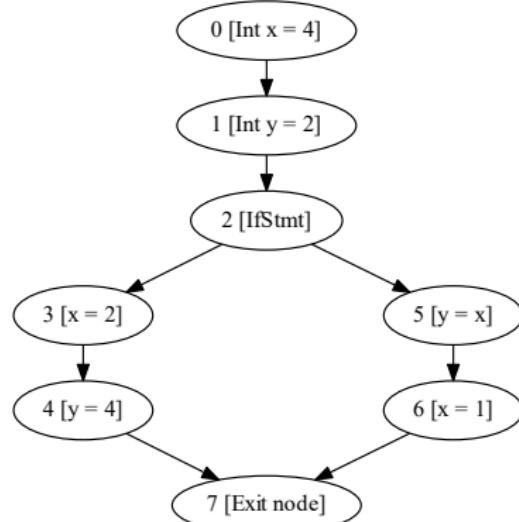
# Intraprocedural CFG

```
{  
    Int x = 4;  
    Int y = 2;  
  
    if (b) {  
        y = x;  
        x = 1;  
    } else {  
        x = 2;  
        y = 4;  
    }  
}
```

# Intraprocedural CFG



```
{  
    Int x = 4;  
    Int y = 2;  
  
    if (b) {  
        y = x;  
        x = 1;  
    } else {  
        x = 2;  
        y = 4;  
    }  
}
```



# Interprocedural CFG

- ▶ Contains only reachable nodes, starting from main block

```
interface I { Int ident(Int i); }
```

```
class C implements I {
    Int ident(Int i) {
        return i;
    }
    Unit run() {
        Int one = this.ident(1);
        Int alsoOne = one;
    }
}
```

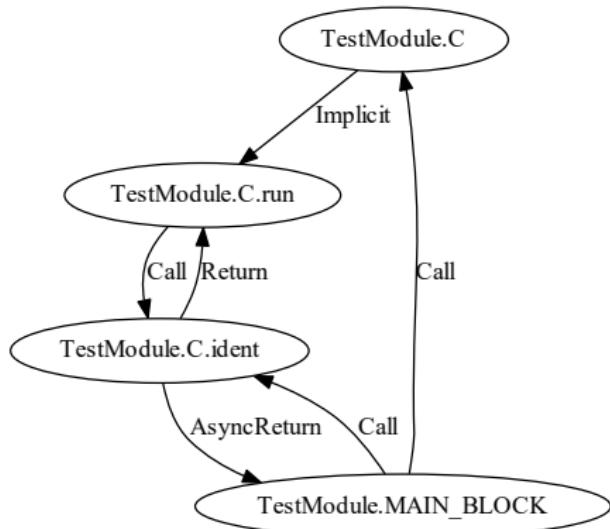
```
{
    I i = new C();
    Fut<Int> identFut = i !ident(1);
    await identFut?;
    Int alsoOne = identFut.get();
    println (toString(alsoOne));
}
```

# Interprocedural CFG

```
interface I { Int ident(Int i); }

class C implements I{
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I i = new C();
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println (toString(alsoOne));
}
```



# Defining an analysis

Three implementations required



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## Required implementations

- ▶ Knowledge
- ▶ FlowState
- ▶ Flow

- ▶ Abstractions to model different parts of analysis
- ▶ Open and generic, yet insightful for framework
- ▶ Implementation not necessarily an analysis
  - ▶ e.g. constant propagation applies result of reaching definitions analysis

# Defining an analysis

Knowledge holds the analysis information



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## Required implementations

- ▶ **Knowledge**
- ▶ FlowState
- ▶ Flow

- ▶ Represents the information an analysis aggregates
- ▶ Example: `VarDecl => Set<Exp>`
- ▶ Immutable data object
- ▶ Mathematically implementation defines a semilattice
- ▶ `combine(Knowledge)` method defines merging two instances
  - ▶ Usually intersection or union

# Defining an analysis

FlowState manages transitions

## Required implementations

- ▶ Knowledge
- ▶ **FlowState**
- ▶ Flow

- ▶ Represents the state of an analysis at a certain CFG node
- ▶ Keeps track of outgoing Knowledge
- ▶ `withIn(Knowledge)` computes new outgoing Knowledge
  - ▶ Handles all transitional logic during analysis

# Defining an analysis

Flow is the main entry point for an analysis



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## Required implementations

- ▶ Knowledge
- ▶ FlowState
- ▶ **Flow**

- ▶ Defines the execution logic for analysis
- ▶ Base class handles generic data flow execution:  
`ForwardFlow` or `BackwardFlow`
- ▶ Creates initial states for all nodes
- ▶ Then hands off control to base class

# ReachingFlow

## Intraprocedural reaching definitions analysis



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```
{  
    Int x = 4;  
    Int y = 2;  
  
    if (b) {  
        y = x;  
        x = 1;  
    } else {  
        x = 2;  
        y = 4;  
    }  
}
```

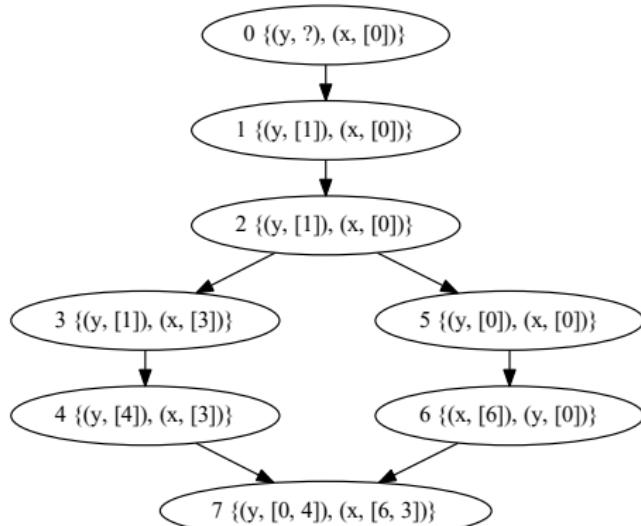
# ReachingFlow

## Intraprocedural reaching definitions analysis



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```
{  
    Int x = 4;  
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    if (b) {  
        y = x;  
        x = 1;  
    } else {  
        x = 2;  
        y = 4;  
    }  
}
```



# Constant Propagation Flow

## Interprocedural data flow

Partially evaluates expressions and method calls

```
interface I { Int ident(Int i); }
```

```
class C implements I {
```

```
    Int ident(Int i) {
```

```
        return i;
```

```
}
```

```
    Unit run() {
```

```
        Int one = this.ident(1);
```

```
        Int alsoOne = one;
```

```
}
```

```
}
```

```
{  
    I i = new C();  
    Fut<Int> identFut = i !ident(1);  
    await identFut?;  
    Int alsoOne = identFut.get;  
    println (toString(alsoOne));  
}
```

# Constant Propagation Flow

## Interprocedural data flow



```
interface I { Int ident(Int i); }

class C implements I{
    Int ident(Int i) {
        return i;
    }
    Unit run() {
        Int one = this.ident(1);
        Int alsoOne = one;
    }
}

{
    | i = new C();
    | Fut<Int> identFut = i !ident(1);
    | await identFut?;
    | Int alsoOne = identFut.get;
    | println (toString(alsoOne));
}
```

```
interface I { Int ident(Int i); }

class C implements I{
    Int ident(Int i){
        return 1;
    }
    Unit run(){
        Int one = this.ident(1);
        Int alsoOne = 1;
    }
}

{
    | i = new C();
    | Fut<Int> identFut = i !ident(1);
    | await identFut?;
    | Int alsoOne = identFut.get;
    | println (toString(1));
}
```

# Build structure

## Enforcing good practices

- ▶ Checkstyle
  - ▶ Indentation width, trailing spaces, ...
  - ▶ Everything public has to be documented
- ▶ Good test coverage
- ▶ Built with Maven
  - ▶ Makes import in any common IDE easy
  - ▶ Failure on style violations or SpotBugs findings

- ▶ Data-flow in general
  - ▶ Complete pointer analysis
  - ▶ More fine-grained context-sensitivity
- ▶ MHP/MHF
  - ▶ Very useful, but under active development in SACO
  - ▶ Probably implementation without advanced features
- ▶ Causality
- ▶ Framework Behavioral Types